**Design patterns**

1. Behavioural
2. Architectural
3. Structural

In Angular JS we will use architectural pattern

**Architectural pattern:**

MVC : MVC is architectural patterns, it address the problem of separation of responsibilities.

* Model
* View
* controller

**View** – What we see (presentation)

**Controller**-where data to carry (enable flow of data to model to view or vice-versa)

**Model**-Data/Business Logic (Business layer)

Eg: wife and husband responsibilities cooking, drop child etc.,

**Dependency Injection:**

Another design pattern

This is loosely coupled (not directly reporting, will be done through 3rd party)

Creating requirement will be done by other party

Eg: Trainer and Institute